

http://www.egovframe.go.kr/wiki/doku.php?id=egovframework:hyb3.5:hrte:%EC%8B%A4%ED%96%89%ED%99%98%E_A%B2%BD_%EC%98%88%EC%A0%9C

Outline

Using the runtime environment example for eGovFramework Device API, the developers have an opportunity to apply for sample application to execute Device API for PhoneGap by way of sample application.

Preconditions

Category	Description
Local Device Environments	eGovFramework Runtime Environment 3.5, Android SDK Revision 24 or better, X code 6.3, PhoneGap 4.3
Server-side Developmental Environment	N/A
Works in sync with Mash up Open API	N/A
Test Device	Galaxy S2, Galaxy S3, iPhone4, iPhone6
Test Platform	Android 2.2, Android 5.1, iOS 6.0, iOS7.1.2, iOS8.3
Libraries Added	N/A
Restriction	
•	N/A

Description

Using the runtime environment practices for eGovFramework Device API, the developers are given a total of 10 sample codings for use and reference when intending to implement the hybrid application.

Source

Type	Title	Remark
CSS	www/css/egovframwork/mbl/hyb/SampleTemplate.css	Cascading Style Sheets for Runtime Environment
IMAGE	www/images/egovframwork/mbl/hyb/	Image Folders for Runtime Environment
JS	www/js/egovframwork/mbl/hyb/SampleTemplate.js	JavaScript for Runtime Environment
HTML	www/SampleTemplate.html	Main Page for SampleTemplate
HTML	www/license.html	License Page for SampleTemplate
HTML	www/overview.html	Functions for SampleTemplate

Application API

Accelerator API

```
accelerometer.getCurrentAcceleration
```

- PhoneGap API for inquiry of Accelerometer Information

```
navigator.accelerometer.getCurrentAcceleration(accelerometerSuccess, accelerometerError);
function onSuccess(acceleration) {
    alert('Acceleration X: ' + acceleration.x + '\n' +
          'Acceleration Y: ' + acceleration.y + '\n' +
          'Acceleration Z: ' + acceleration.z + '\n' +
          'Timestamp: ' + acceleration.timestamp + '\n');
};

acceleratorOption
```

Option	Description	Remark
--------	-------------	--------

frequency Frequency of inquiry of acceleration information

GPS API

```
navigator.geolocation.getCurrentPosition
```

- PhoneGap API for geolocation information

```
navigator.geolocation.getCurrentPosition
navigator.geolocation.getCurrentPosition(successCallback, failCallback);
```

Option	Description	Remark
--------	-------------	--------

successCallback Returned upon success

failCallback Returned upon failure

Vibrator API

```
notification.beep
```

- Notifies beep in the device
- times: Beep counts repeated

```
navigator.notification.beep(times);
notification.vibrate
```

- Vibrates the device for the pre-determined period of time
- Lasting of vibration in milliseconds

```
navigator.notification.vibrate(milliseconds);
```

Camera API

```
camera.getPicture
```

- Loads picture shot or in album
- Loads images encoded in base64 or in album

```
navigator.camera.getPicture( cameraSuccess, cameraError, [ cameraOptions ] );  
cameraOption
```

```
var cameraOption = {};  
cameraOption = {  
    quality: 50,  
    destinationType : Camera.DestinationType.FILE_URI,  
    sourceType : Camera.PictureSourceType.CAMERA,  
    targetWidth: 200,  
    targetHeight: 200  
};
```

Option

Description

Remark

quality	Defines quality (resolution) of image in percentage terms	
---------	---	--

destinationType	Defines type of the destination value	navigator.camera.DestinationType
-----------------	---------------------------------------	----------------------------------

sourceType	Configures type of source for photo library and picture shot	navigator.camera.PictureSourceType
------------	--	------------------------------------

allowEdit	Defines editability of the pre-selected image	
-----------	---	--

encodingType	Defines encoding type	navigator.camera.EncodingType
--------------	-----------------------	-------------------------------

targetWidth	Configures target width (pixel) of image Rate fixed	
-------------	---	--

targetHeight	Configures target height (pixel) of image Rate fixed	
--------------	--	--

mediaType	Configures type of media when pictureSourceType is configured either for PHOTO or SAVEDPHOTOALBUM	navigator.camera.MediaType
-----------	---	----------------------------

correctOrientation	Orientation of image for the images being loaded	
--------------------	--	--

saveToPhotoAlbum	Saving image for the storage in the device	
------------------	--	--

Media API

Media

- Object used for playing or recording of audio files in the device

```
var media = new Media(src, mediaSuccess, [mediaError], [mediaStatus]);  
media.getCurrentPosition
```

- Gets the current position of a media

```
media.getCurrentPosition(mediaSuccess, [mediaError]);  
media.getDuration
```

- Gets the duration of a media file

```
media.getDuration();
    media.pause
```

- Pauses a media file

```
media.pause();
    media.play
```

- Plays a media file

```
media.play();
    media.release
```

- Releases an audio file registered in OS or memory.

```
media.release();
    mediaError
```

- Media API error code

Error Code	Description	Remark
MEDIA_ERR_ABORTED	Plays aborted media	
MEDIA_ERR_NETWORK	Network error encountered	
MEDIA_ERR_DECODE	Decoding error (codec error)	
MEDIA_ERR_SRC_NOT_SUPPORTED	Media not supported	

Contacts API

```
contacts.create
```

- Create a new contact object

```
var myContact = navigator.contacts.create({"displayName": "Test User"});
    contacts.find
```

- Finds a contact

```
navigator.contacts.find(contactFields, contactSuccess, contactError, contactFindOptions);
var options = new ContactFindOptions();
options.filter="Bob";
var fields = ["displayName", "name"];
navigator.contacts.find(fields, onSuccess, onError, options);
```

- Saves a contact

```
// create a new contact object
var contact = navigator.contacts.create();
contact.displayName = "Plumber";      // not support iOS
contact.nickname = "Plumber";       //specify both to support all devices
```

```

// populate some fields
var name = new ContactName();
name.givenName = "Jane";
name.familyName = "Doe";
contact.name = name;

// save to device
contact.save(onSuccess,onError);



- Clones a contact



var clone = contact.clone();
clone.name.givenName = "John";
console.log("Original contact name = " + contact.name.givenName);
console.log("Cloned contact name = " + clone.name.givenName);



- Removes a contact



function onSuccess() {
    alert("Removal Success");
};

function onError(contactError) {
    alert("Error = " + contactError.code);
};

// remove the contact from the device
contact.remove(onSuccess,onError);

- contactFields

| <b>Properties</b> | <b>Object Structure</b>          | <b>Remark</b>                              |
|-------------------|----------------------------------|--------------------------------------------|
| ID                | string                           | Global Unique Identifier (DOMString)       |
| displayName       | (DOMString)                      | Display name of a contact                  |
| name              | ( <b>ContactName</b> )           | Object that contains the entire components |
| nickname          | (DOMString)                      | Casual name where contact can be made      |
| phoneNumbers      | ( <b>ContactField</b> [])        | Phone contact field                        |
| email             | ( <b>ContactField</b> [])        | E-mail contact field                       |
| addresses         | ( <b>ContactAddress</b> [])      | Address field                              |
| ims               | ( <b>ContactField</b> [])        | IM Address field                           |
| organizations     | ( <b>ContactOrganization</b> []) | Organization field                         |


```

<code>birthday</code>	Date	Birth date of the contact (birthdate)
<code>note</code>	(DOMString)	Remark on the contact
<code>photo</code>	(ContactField [])	Photo field
<code>categories</code>	(ContactField [])	Customized array
<code>urls</code>	(ContactField [])	Web page array

- ContactName

Properties	Object Structure	Remark
<code>formatted</code>	(DOMString)	Full name of the contact
<code>familyName</code>	(DOMString)	
<code>givenName</code>	(DOMString)	
<code>middleName</code>	(DOMString)	
<code>honorificPrefix</code>	(DOMString)	Honorific prefix
<code>honorificSuffix</code>	(DOMString)	Honorific suffix

- ContactField

Properties	Object Structure	Remark
<code>type</code>	(DOMString)	Field category arrays
<code>value</code>	(DOMString)	Field value
<code>pref</code>	(Boolean)	Preferred value

- ContactAddress

Properties	Object Structure	Remark
<code>pref</code>	(boolean)	Representative value of ContactAddress
<code>type</code>	(DOMString)	Field types
<code>formatted</code>	(DOMString)	Address information for output
<code>streetAddress</code>	(DOMString)	Street information
<code>locality</code>	(DOMString)	City / County

region	(DOMString)	State / Region
postalCode	(DOMString)	Postal code
country	(DOMString)	Area code

- ContactOrganization

Properties Object Structure		Remark
pref	(Boolean)	Representative value of ContactAddress
type	(DOMString)	Definition of field types (e.g. ‘work’)
name	(DOMString)	Name of the affiliation
department	(DOMString)	Department in the affiliation
title	(DOMString)	Title

- ContactFindOption

Properties Object Structure		Remark
filter	(DOMString)	Keyword and search conditions (Default: "")
multiple	(Boolean)	Loading of multiple contact information

- ContactError

Properties	Object Structure	Remark
ContactError.UNKNOWN_ERROR	(DOMString)	Unknown error
ContactError.INVALID_ARGUMENT_ERROR	(DOMString)	Wrong argument
ContactError.TIMEOUT_ERROR	(DOMString)	Timeout error
ContactError.PENDING_OPERATION_ERROR	(DOMString)	Invalid command
ContactError.IO_ERROR	(DOMString)	I/O error
ContactError.NOT_SUPPORTED_ERROR	(DOMString)	Not supported
ContactError.PERMISSION_DENIED_ERROR	(DOMString)	Permission denied

Compass API

```
compass.watchHeading
```

- Loads the heading information of the device

```
navigator.compass.getCurrentHeading(compassSuccess, compassError, compassOptions);
function onSuccess(heading) {
    alert('Heading: ' + heading.magneticHeading);
};

function onError(error) {
    alert('CompassError: ' + error.code);
};

navigator.compass.getCurrentHeading(onSuccess, onError);
    compassOption
```

Option	Description	Remark
frequency	Frequency of inquiry of compass information	
frequency	Refers to the change required for initialization of the callback function	

FileReaderWriter API

```
LocalFileSystem
```

- Load the system information out of the mobile device

```
window.requestFileSystem(LocalFileSystem.PERSISTENT, 0, onSuccess, onError);
```

Parameter	Description	Remark
LocalFileSystem.PERSISTENT	Inquires the storages that cannot be removed by either user or application	
onSuccess,	Callback function called upon successful inquiry to the files system	
onError	Callback function called upon inquiry failure	

NetworkInfo API

```
navigator.connection.type
```

- Network status information for the current device

```
var states = {};
states[Connection.UNKNOWN]  = 'Unknown connection';
states[Connection.ETHERNET] = 'Ethernet connection';
states[Connection.WIFI]     = 'WiFi connection';
states[Connection.CELL_2G]   = 'Cell 3G connection';
states[Connection.CELL_3G]   = 'Cell 3G connection';
states[Connection.CELL_4G]   = 'Cell 4G connection';
states[Connection.NONE]     = 'No network connection';
```

```
var NowNetwork = states[navigator.connection.type];
```

Return State(code) NetworkInfo(string)

Connection.UNKNOWN Unknown connection

Connection.ETHERNET Ethernet connection

Connection.WIFI WiFi connection

Connection.CELL_2G Cell 2G connection

Connection.CELL_3G Cell 3G connection

Connection.CELL_4G Cell 4G connection

Connection.NONE No network connection

DeviceInfo API

device

- Inquiry to meta information related to both hardware and software of the mobile device

```
var name = device.name;  
var cordova= device.cordova;  
var platform = device.platform;  
var uuid = device.uuid;  
var version = device.version;
```

Parameter	Description	Remark
name	Returns the pre-configured name	
cordova	Returns the PhoneGap version information	
platform	Returns the platform information of the mobile device	
uuid	Returns UUID of the mobile device	
version	Returns the platform version of the mobile device	

Properties

Device properties required for use of Device API provided by the runtime environment practice program are as follows:

Device Application

Android

- app/res/xml/plugins.xml

<plugins>

```

<pluginname="App" value="org.apache.cordova.App"/>
<pluginname="Geolocation" value="org.apache.cordova.GeoBroker"/>
<pluginname="Device" value="org.apache.cordova.Device"/>
<pluginname="Accelerometer" value="org.apache.cordova.AccelListener"/>
<pluginname="Compass" value="org.apache.cordova.CompassListener"/>
<pluginname="Media" value="org.apache.cordova.AudioHandler"/>
<pluginname="Camera" value="org.apache.cordova.CameraLauncher"/>
<pluginname="Contacts" value="org.apache.cordova.ContactManager"/>
<pluginname="File" value="org.apache.cordova.FileUtils"/>
<pluginname="NetworkStatus" value="org.apache.cordova.NetworkManager"/>
<pluginname="Notification" value="org.apache.cordova.Notification"/>
<pluginname="Storage" value="org.apache.cordova.Storage"/>
<pluginname="Temperature" value="org.apache.cordova.TempListener"/>
<pluginname="FileTransfer" value="org.apache.cordova.FileTransfer"/>
<pluginname="Capture" value="org.apache.cordova.Capture"/>
<pluginname="Battery" value="org.apache.cordova.BatteryListener"/>
<pluginname="SplashScreen" value="org.apache.cordova.SplashScreen"/>
</plugins>

```

- app/AndroidManifest

```

<supports-screens
    android:largeScreens="true"
    android:normalScreens="true"
    android:smallScreens="true"
    android:resizeable="true"
    android:anyDensity="true"/>
<uses-permission android:name="android.permission.VIBRATE"/>
<uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION"/>
<uses-permission android:name="android.permission.ACCESS_FINE_LOCATION"/>
<uses-
    permission android:name="android.permission.ACCESS_LOCATION_EXTRA_COMMANDS"/>
<uses-permission android:name="android.permission.READ_PHONE_STATE"/>
<uses-permission android:name="android.permission.INTERNET"/>
<uses-permission android:name="android.permission.RECEIVE_SMS"/>
<uses-permission android:name="android.permission.RECORD_AUDIO"/>
<uses-permission android:name="android.permission.MODIFY_AUDIO_SETTINGS"/>
<uses-permission android:name="android.permission.READ_CONTACTS"/>
<uses-permission android:name="android.permission.WRITE_CONTACTS"/>
<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE"/>
<uses-permission android:name="android.permission.ACCESS_NETWORK_STATE"/>
<uses-permission android:name="android.permission.GET_ACCOUNTS"/>
<uses-permission android:name="android.permission.BROADCAST_STICKY"/>

```

iOS

- App/Supporting Files/Cordova.plist

```

<dict>
    <key>Logger</key>
    <string>CDVLogger</string>
    <key>Compass</key>
    <string>CDVLocation</string>

```

```

<key>Accelerometer</key>
<string>CDVAccelerometer</string>
<key>Camera</key>
<string>CDVCamera</string>
<key>NetworkStatus</key>
<string>CDVConnection</string>
<key>Contacts</key>
<string>CDVContacts</string>
<key>Debug Console</key>
<string>CDVDebugConsole</string>
<key>File</key>
<string>CDVFile</string>
<key>FileTransfer</key>
<string>CDVFileTransfer</string>
<key>Geolocation</key>
<string>CDVLocation</string>
<key>Notification</key>
<string>CDVNotification</string>
<key>Media</key>
<string>CDVSound</string>
<key>Capture</key>
<string>CDVCapture</string>
<key>SplashScreen</key>
<string>CDVSplashScreen</string>
<key>Battery</key>
<string>CDVBattery</string>
<key>InterfaceAPI</key>
<string>EgovInterface</string>
<key>StorageInfoAPI</key>
<string>EgovStorageInfo</string>
</dict>

```

Functions

The runtime environment practice program comprises a set of simple examples to better understand Device API functions.

Inquiry of Acceleration Information

Business Logic

- In iOS platform practices, acceleration information is updated on a regular basis. Access the tab Accelerator to stop the inquiry manually.

Related Codes

Updating Acceleration Information

```

function fn_egov_update_Acceleration(accelInfo)
{
    var html = "<span>X :" + accelInfo.x + "<BR />" + "Y :" +   accelInfo.y + "<BR />" + "Z :" +
+ accelInfo.z+"</span>";
    $("#infoDetail").html(html);
}

```

```

if(accelInsertCheck)
{
    if(accelInfo.x === 0 && accelInfo.y === 0 && accelInfo.z === 0)
    {

    }
    else
    {
        fn_egov_insert_table("ACCELERATOR",accelInfo);
        fn_egov_display_deviceAPIInfoMain("ACCELERATOR",html);

        accelInsertCheck = false;
    }
}

```

Running Accelerator and Configuring Update Timer

```

function fn_egov_get_acceleration()
{
    if (accelerationWatch === null)
    {
        //navigator.notification.alert("acceleration start");
        toast("acceleration start");

        var options = { };
        options.frequency = 1000;
        accelInsertCheck = true;
        accelerationWatch =
navigator.accelerometer.watchAcceleration(fn_egov_update_Acceleration,
                                            function(ex)
                                            {
                                               
console.log("DeviceAPIGuide fn_egov_get_acceleration fail (" + ex.name + ": " + ex.message + ")");
                                                },
                                                options);
    }
    else
    {
        //navigator.notification.alert("acceleration stop");
        toast("acceleration stop");
        navigator.accelerometer.clearWatch(accelerationWatch);
        accelerationWatch = null;
    }
};

```

Related Screen and Implementation Manual



1. Inquiry for Acceleration Information

Inquiry of GPS Information

Related Codes

Received GPS information

```
function fn_egov_get_location()
{
    var suc = function(p)
    {
        var html = "<span>latitude : " + p.coords.latitude + "<BR />" + "longitude : " +
p.coords.longitude + "<BR />" + fn_egov_get_nowTime() + "</span>";
        fn_egov_display_deviceAPIInfoMain("GPS",html);
        fn_egov_insert_table("GPS",p);
    };
    var locFail = function()
    {
        jAlert("Cannot receive location information.", "Alert", "b");
    };
    navigator.geolocation.getCurrentPosition(suc, locFail);
};
```

Related Screen and Implementation Manual



1. Search Device latitude, longitude information

Vibration Alert

Related Codes

Device Vibration Alert

```
function fn_egov_get_vibrate()
{
    var html = "<span><img src='images/egovframework/mbl/hyb/ico_vibration.png' ></span><BR
/>" + fn_egov_get_nowTime();
    fn_egov_display_deviceAPIInfoMain("VIBRATE",html);
    fn_egov_insert_table("VIBRATOR","");
    //document.getElementById('showResult').value = str;
    navigator.notification.vibrate(2000);
};
```

Related Screen and Implementation Manual



1. Calls device vibration

Shoots photo

Related Codes

Calls device camera

```
function fn_egov_capture_photo()
{
    navigator.camera.getPicture(fn_egov_upload_photo,null,{sourceType:1,quality:60});
};
```

Callback function for successful shooting

```
function fn_egov_upload_photo(data)
{
    console.log("DeviceAPIGuide fn_egov_upload_photo success");
    var html = '<span class="camera"></img></span>';
    fn_egov_display_deviceAPIInfoMain("CAMERA",html);
    fn_egov_insert_table("CAMERA",data);

    toast("uploadPhoto success!");
};
```

Related Screen and Implementation Manual



1. Shoots photo

Plays media

Business Logic

- Clicks on media button to play / stop media

Related Codes

Plays media

```
function fn_egov_play_audio()
{
    if(audioCheck)
    {
        fn_egov_stop_audio();
        audioCheck = false;
        return;
    }

    // Create Media object from src
    mediaHandle = new Media("SleepAway.mp3", fn_egov_on_audioSuccess,
fn_egov_on_audioError);
    // Play audio
    mediaHandle.play();
    // Update mediaHandle position every second
    if (mediaTimer === null)
```

```

{
    audioCheck = true;
    fn_egov_insert_table("MEDIA","");
    var html = "<span><img
src='images/egovframework/mbl/hyb/ico_movie.png'></span><BR />" + fn_egov_get_nowTime();
    fn_egov_display_deviceAPIInfoMain("MEDIA",html);

    mediaTimer = setInterval(function()
    {
        // get mediaHandle position
        mediaHandle.getCurrentPosition(
            // success callback
            function(position)
            {
                if (position > -1)

{
fn_egov_set_audioPosition((position) + " %");
            }
        },
        // error callback
        function(e)
        {

console.log("DeviceAPIGuide fn_egov_play_audio Error "+e.code);

fn_egov_set_audioPosition("Error: " + e);
        });
    },
    1000);
}

```

Pauses media

```

function fn_egov_pause_audio()
{
    if (mediaHandle)
    {
        mediaHandle.pause();
    }
}

```

Stops media

```

function fn_egov_stop_audio()
{
    if (mediaHandle)
    {
        mediaHandle.stop();
    }
    clearInterval(mediaTimer);
}

```

```

mediaTimer = null;
}

Current audio position

function fn_egov_set_audioPosition(position)
{
    var html = "<span><img src='images/egovframework/mbl/hyb/ico_movie.png'></span><BR
/>Play position : "+position+"<BR />" + fn_egov_get_nowTime();
    $("#infoDetail").html(html);
}

```

Related Screen and Implementation Manual



1. Plays media
2. Stops media

Inquiry of contact information

Related Codes

Request for getting contacts

```

function fn_egov_get_contacts()
{
    var obj = new ContactFindOptions();
    obj.filter = "";
    obj.multiple = true;
    navigator.contacts.find(
        [ "displayName", "name" ],

```

```

        fn_egov_get_contactsRead,
        fn_egov_get_contactsFail,
        obj);
}

Callback function for successful inquiry

function fn_egov_get_contactsRead(contacts)
{
    console.log("DeviceAPIGuide fn_egov_get_contactsRead Success");
    var html = "<span>Contacts searched" + contacts.length + "Number of contacts" + "<BR />" +
fn_egov_get_nowTime() + "</span>";
    fn_egov_display_deviceAPIInfoMain("CONTACTS",html);

    fn_egov_insert_table("CONTACTS","total contacts : "+contacts.length);
}

```

Related Screen and Implementation Manual



1. Inquires total number of contacts available in the device

Updates compass information

Business Logic

- In iOS platform practices, compass information is updated on a regular basis. Access the tab Accelerator to stop the inquiry manually.

Related Codes

Updates compass information

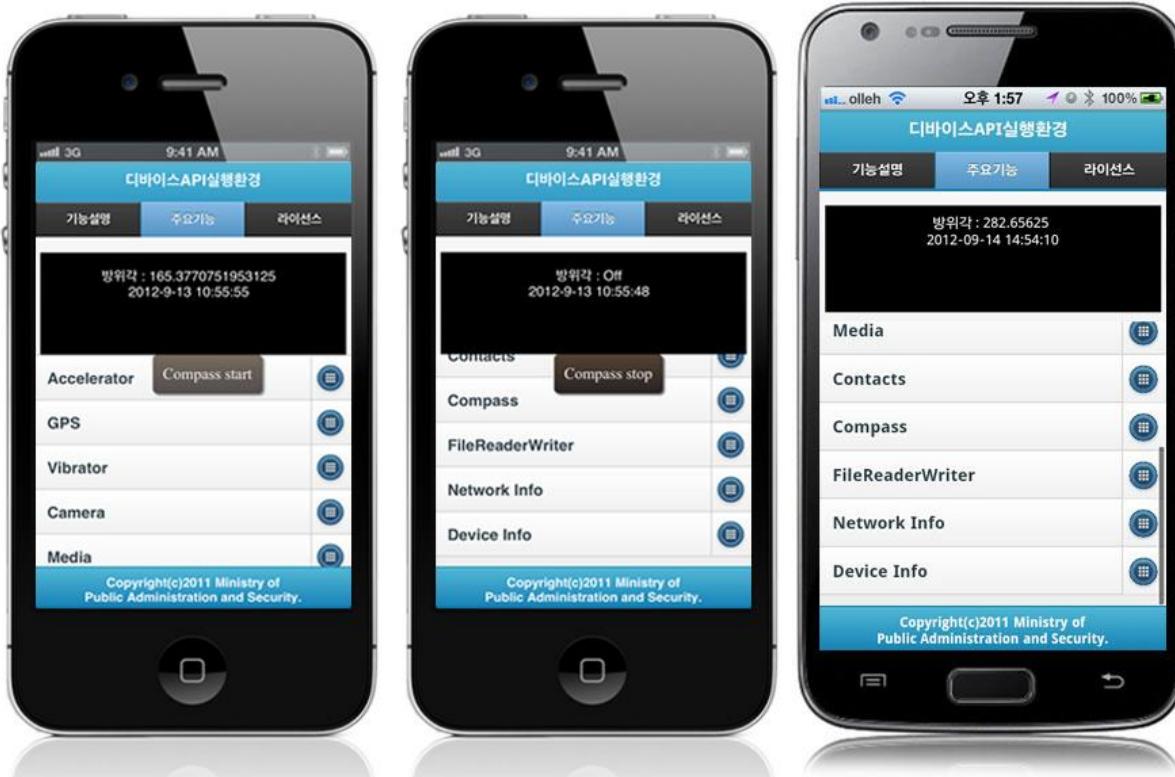
```
function fn_egov_get_compass()
{
    if (CompasswatchID === null)
    {
        fn_egov_display_deviceAPIInfoMain("COMPASS","");
        toast("Compass start");
        CompassInsertCheck = true;
        var options = { frequency: 1000 };
        CompasswatchID = navigator.compass.watchHeading(fn_egov_update_heading,
            function(e)
            {

console.log("DeviceAPIScript fn_egov_get_compass Error "+e.code);
            },
            options);
    }
    else
    {
        navigator.compass.clearWatch(CompasswatchID);
        CompasswatchID = null;
        fn_egov_update_heading({ magneticHeading : "Off" });
        toast("Compass stop");
    }
}
```

Callback function for successful update

```
function fn_egov_update_heading(h)
{
    var html = "azimuth: " + h.magneticHeading + "<BR />" + fn_egov_get_nowTime();
    $("#infoDetail").html(html);
    if(CompassInsertCheck)
    {
        fn_egov_insert_table("COMPASS",h);
        CompassInsertCheck = false;
    }
}
```

Related Screen and Implementation Manual



1. Updating azimuth information

Inquires for files

Related Codes

Updates the local file system

```
function fn_egov_get_localStorageInfo()
{
    window.requestFileSystem(LocalFileSystem.PERSISTENT, 0,
        // success get file system
        function(fs)
        {
            console.log("DeviceAPIGuide
fn_egov_get_localStorageInfo Success");
            fileSystem = fs;
            dirEntry = fs.root;

        },
        // error get file system
        function(evt)
        {
            console.log("DeviceAPIGuide
fn_egov_get_localStorageInfo Error "+evt.target.error.code);
        });
}
```

```

    Gets directory information

function fn_egov_go_directory(directoryEntry)
{
    console.log("DeviceAPIGuide fn_egov_go_directory Success");
    dirEntry = directoryEntry;
    fn_egov_read_directory();
}

    Gets location information in the current file system

function fn_egov_next_chdir(dir)
{
    if (dir == "../")
    {
        dirEntry.getParent(fn_egov_go_directory, fn_egov_get_fileError);
    }
    else if (dir == "root")
    {
        dirEntry = fileSystem.root;
        fn_egov_read_directory();
    }
    else
    {
        dirEntry.getDirectory(dir, {}, fn_egov_go_directory, fn_egov_get_fileError);
    }
}

```

Related Screen and Implementation Manual



- Updates the file system

Updates network information

Related Codes

Checks network condition

```
function fn_egov_check_network()
{
    var networkState = navigator.network.connection.type;
    var states = { };
    states[Connection.UNKNOWN]  = 'Unknown connection';
    states[Connection.ETHERNET] = 'Ethernet connection';
    states[Connection.WIFI]     = 'WiFi connection';
    states[Connection.CELL_2G]   = 'Cell 3G connection';
    states[Connection.CELL_3G]   = 'Cell 3G connection';
    states[Connection.CELL_4G]   = 'Cell 4G connection';
    states[Connection.NONE]     = 'No network connection';

    var html = "<span>Network Info : " + states[networkState] + "<BR />" +
fn_egov_get_nowTime()+"</span>";
    fn_egov_display_deviceAPIInfoMain("NETWORK",html);
    fn_egov_insert_table("NETWORK", states[networkState]);
}
```

Related Screen and Implementation Manual



- Updates device network information

Updates device meta information

Related Codes

Updates device information

```
function fn_egov_get_deviceInfo()
{
    var html = "NAME : " + device.name + "<BR/>cordovaVersion : " + device.cordova
              + "<BR/>platform : " + device.platform + "<BR/>uuid : " + device.uuid
              + "<BR/>version : " + device.version + "<BR />" + fn_egov_get_nowTime();

    fn_egov_display_deviceAPIInfoMain("DEVICE",html);
    fn_egov_insert_table("DEVICE",device);
}
```

Related Screen and Implementation Manual



- Updates device meta information

How to Use

Installations

Use the developmental environment tools for installations of the runtime environments for eGovFramework Device API. Refer to the following for more information:

- [Runtime example installation link](#)

Troubleshooting Guide

- Troubleshooting for device application: Use console.log of PhoneGap Framework to verify errors and debugging. Debug codes in console.log are available in JavaScript syntaxes that you can use in both Eclipse and Xcode.

See the following for how to code console.log:

```
console.log("[DeviceAPI Guide] fn_egov_delete_fileInfo : Completed");
```

When the debugging code is executed, check out the following console message appears:

```
)  
2012-09-14 09:45:20.801 DeviceAPIGuide_iOS_V1.9[5765:707]  
AppDelegate forcing status bar to: 1 from: 5  
2012-09-14 09:45:22.183 DeviceAPIGuide iOS V1.9[5765:707]  
[INFO] [DeviceAPI Guide] Debugging Message ]
```

